Top Five Ways to Get Kicked Out

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Length of Presentation 50/75 minutes

Presenter Information
✔ Professional Staff
✔ Graduate Students

UNIV 101 Learning Outcomes IIIa, IIIc

Abstract
“Top Five Ways to Get Kicked Out” begins by discussing what students in the freshman class before them wish they hadn’t done! The goal is to prevent students from ending up in the conduct office for avoidable errors in judgment. We set a mantra, “What could go wrong?” as a decision making model. The interactive presentation is focused on commonly occurring incidents. For each of the violations the group walks through scenarios and decision making turning points. Students and facilitators enjoy laughter while addressing some foibles of student mentality and the predictability of how their environment affects their decisions.

Presentation Learning Outcomes
As a result of this presentation, students will be able to:
- Identify the most commonly violated laws and policies.
- Identify decision making pitfalls, the repercussions they carry, and the benefits of legal and safe decisions.
- Connect their decision making to adult accountability and responsibility.

Outline of Presentation
I. Introduction

II. Activity - Scenario Cards: What could go wrong in the scenarios involving these five topics? (multiple scenarios for each topic)
   a. Alcohol
   b. Drugs
   c. Plagiarism/Cheating
   d. Stop performing
   e. Jeopardizing others’ safety

III. Review of takeaways:
   a. What happens in the student conduct process?
   b. Financial and parental repercussions from school
   c. Carolinian Provision

IV. Assessment